

## ABOUT THIS DOCUMENT

As the original recommendation letter is in Spanish, I translated it to English so anyone can understand it.

The last page is his [original](#) recommendation letter [signed](#).

## JOSÉ RALUY

**Production teacher**, and the **production tutor** of all the **Final Master Projects** of the **Master Degree in Video Game Development** by the **Complutense University of Madrid**, during the academic year 2019-2020. All the department leads would have weekly meetings with him to follow up the development of the video games. He would help us and advise us about improving the productivity, good atmosphere of the team, resolving problems, and leading the different departments the best way possible.

**Video game producer** (with tech background). **20+ years** of experience. VR enthusiast. Available as production consultant and lecturer (masterclasses and full courses).

## Mantra

"The devil is in the detail"

## Credits (full cycle development)

- **The Invisible Hours** (PSVR, PC, Oculus/Vive/WMR, Xbox One)
- **Castlevania: Lords of Shadow 2** (PS3 and Xbox 360)
- **Castlevania: Lords of Shadow** and both DLCs (PS3 and Xbox 360)
- **Blade of Darkness** (also known as **Severance**) (PC, Xbox unreleased)

## Credits (not full cycle)

- **Groundhog Day Like Father Like Son** (PSVR)
- **Raiders of the Broken Planet** (also known as **Spacelords**) (PC /PS4/Xbox One)

## Further info

**10+ years** of experience as **producer** on **AAA** for PSVR/Oculus/VIVE/PS4/Xbox One/PS3/360...

Before that, **10+ years** as **programmer** in most of the areas of game programming; AI, logic, graphics, etc. Also, multiple platforms; PC, Xbox, NDS, PSP, Symbian...

## Contact

[LinkedIn](#), [Twitter](#).

To whom it may concern,

I have been a teacher and tutor of Alejandro Fraga of the Master's Degree in Video Game Development at the Complutense University of Madrid during the academic year 2019-2020

During this time, Alejandro has shown great proactivity, knowing how to get the best out of every team member and so has been confirmed with the "peer review" complemented among his teammates, in which he has been one of the best valued students of the Master's Degree.

Therefore, it is a pleasure for me to be able to recommend Alejandro Fraga for any job related to videogames, especially programming, since I firmly believe that he is one of the best students I have had this year.

Also, I would like to take this opportunity to emphasize how highly focused and dedicated he has been during the pandemic, keeping team morale as high as possible and making communication flow in the most efficient way. I would just love to have more students like him in the future.

A cordial greeting,

Jose Raluy

A quien pueda interesar,

He sido profesor y tutor de Alejandro Fraga durante el máster de Desarrollo de Videojuegos de la Universidad Complutense de Madrid durante el año académico 2019-2020.

Durante todo ese tiempo, Alejandro ha demostrado gran proactividad, saber sacar lo mejor de todos los miembros del equipo y así ha sido confirmado con la "peer review" realizada entre sus compañeros, en la cual ha sido uno de los alumnos mejor valorados del máster.

Por ello, es para mi un placer poder recomendar a Alejandro Fraga para cualquier trabajo relacionado con videojuegos, especialmente programación, ya que creo firmemente que es uno de los mejores estudiantes que he tenido este año.

También, quisiera aprovechar para recalcar lo altamente enfocado y entregado que ha estado durante la pandemia, manteniendo la moral lo más alta posible del equipo y haciendo que la comunicación fluya de la forma más eficiente. Simplemente, me encantaría tener más estudiantes así en el futuro.

Un cordial saludo,

Jose Raluy

A handwritten signature in black ink, appearing to read 'Jose Raluy', with a stylized flourish at the end.